The game is played in groups of 2 or 3 players. Shuffle the cards and place them face down.

Player 1 turns over a pattern card and then a word card and tries to make a sentence.

If player 1 can’t make a sentence, he/she has a second chance and turns over another word card and tries again.

If player 1 still can’t make a sentence, the turn passes to player 2. Please note, the cards which are discarded are placed face down.

Player 2 turns over a word and a pattern card and tries to make a sentence.

In this case, player 2 is able to make a sentence which he/says out aloud. For example, “it felt as if I was on holiday.”
The Pattern Grammar Matching Game

Instructions

If the others in the group judge the sentence to be grammatical and meaningful, player 2 gets to keep the cards.

In this case, player 2 is able to make another sentence which he/she says out aloud. If the others accept the sentence, player 2 keeps the cards.

The turn then passes to the next player (player 1 or player 3 depending on how many in the group). He/she turns over the cards and tries to make a sentence.

Player 2 has the chance of a second turn. He/she turns over a pattern and a word card and tries to make another sentence.

Player 2 continues to turn over cards until it is no longer possible to make a sentence.

The game continues until there are no longer any cards left in the word pack. The winner is the player who has collected the most cards.

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