



You can use these cards for snap and pairs games. This will give children the opportunity to practise the sounds they have learnt in the programme. This is how you play:

#### **Snap**

- 1. Print out two copies of the complete set of phonemes on pages 2–9 onto some card or thick paper.
- 2. Cut out the cards.
- 3. Deal out all the cards between a small group of children.
- 4. Place a set of dealt cards face down in front of each child.
- 5. Each child in turn takes the top card from their pack and places it face up forming a new pile in the middle of the group.
- 6. If a pair of cards appears, the first child to call 'Snap!' takes the pair of cards, along with any cards in the pile.
- 7. These cards are placed underneath the child's main pack.
- 8. The child who 'snaps' all of the cards is the winner.

#### **Pairs**

- 1. Print out two copies of the complete set of phonemes on pages 2–9 onto some card or thick paper.
- 2. Cut out the cards.
- 3. Place them face down on a table.
- 4. Taking turns, children turn over two cards each.
- 5. Each child sounds the phoneme on each card and when they pick up a pair, they can keep the cards. If they don't pick up a pair, they should place the cards face down on the table where they found them.
- 6. The child with the most pairs wins the game.





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